

Addison Pauli

POST PRODUCTION • VISUAL EFFECTS • PRODUCTION OFFICE

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<https://www.imdb.com/name/nm6803492/>

Known for bridging creative and technical teams, I have experience across scripted television and feature films, spanning post production, vendor-side VFX, and production office coordination. I support projects from pre-production—establishing workflows, processes, and office setup—through filming and into post, managing schedules, budgets, and delivery in fast-paced environments. Comfortable working across both post and physical production, I bring a practical, solutions-focused approach to keeping projects on track and running smoothly - while enjoying the magic that is filmmaking!

SELECT FILM EXPERIENCE

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| • PRIVATE EYES: WEST COAST (TV Series)
August 2025 - April 2026 | Post Production Coordinator
Post Producer: Jaydene Maryk | Lionsgate Canada / Corus |
| • BACKROOMS (Feature Film)
May 2025 - August 2025 | Production Coordinator
Line Producer: Lauren Stope | A24 |
| • SIGHT UNSEEN (TV Series)
October 2024 - March 2025 | Post Production Coordinator
Post Producer: Jaydene Maryk | Blink49 / Bell Media |
| • A MINECRAFT MOVIE (Feature Film)
March 2024 - September 2024 | VFX Associate Production Manager
VFX Company: Sony Pictures Imageworks | Warner Bros |
| • RED ONE (Feature Film)
April 2023 - March 2024 | VFX Associate Production Manager
VFX Company: Sony Pictures Imageworks | MGM / Amazon |

RELATED WORK EXPERIENCE

VFX EDITOR - Crafty Apes (December 2022 - March 2023)

- Managed VFX plate ingest, color pipeline setup, asset organization, and delivery rendering; verified cut accuracy using count sheets and references, ensured ShotGrid data integrity, performed QC on submissions, and independently troubleshoot issues.
- Select Projects:* The Last of Us (HBO) • The Continental (Amazon/Peacock) • Upload (Amazon) • Winning Time (HBO)

FINISHING PRODUCER - Company 3 (January 2022 - December 2022)

- Oversaw projects from bid through conform, color, and final delivery while managing dailies workflows; tracked budgets and billing, coordinated client and internal communication, maintained schedules and resource allocation, ensured delivery and archival requirements, and supervised post coordination support.
- Select Projects:* Snowpiercer (AMC) • Champions (Focus Features) • Reginald the Vampire (SYFY) • Girl Haunts Boy (Fifth Season)

VFX EDITORIAL MANAGER - Sony Pictures Imageworks (June 2016 - January 2022)

- Led the company's Editorial department across all projects and locations, owning workflows for VFX, CG, and hybrid pipelines. Managed hiring, scheduling, and freelance resourcing while partnering with development teams to improve proprietary tools and pipeline efficiency.
- Select Projects:* Spider-Man: No Way Home (Marvel Studios) • Mulan (Disney) • Doctor Strange in the Multiverse of Madness (Marvel Studios) • The Meg (Warner Bros) • Men in Black: International (Columbia)

SKILLS

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| • Cross-department communication and stakeholder alignment | • Budget tracking, cost reporting, and managing purchase orders | • Avid / Adobe Premiere Pro / Hiero |
| • Creation and distribution of production documents (Crew List, Prep Schedules, Travel Memos, Crew Memos, etc.) | • ADR coordination and session supervision | • ShotGrid/Flow Production Tracking |
| | • Sensitive script, dailies and cut distribution with version control | • EP SmartPO and Scenechronize |
| | • Team leadership and mentorship | • Google Workspace and Microsoft Office |

References available upon request