

Max Helbick

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I am consistent, hard-working and have a passion for film, I am skilled in and available for editorial, production, and on-set work such as lighting & gripping. I graduated with my Master of Fine Arts (CP) in film from Victoria University of Wellington, where I was 1 of only 10 selected to participate in the intensive course that year. There I gained a high understanding of filmmaking craft and tools which I developed throughout my degree on many different kinds of projects such as professional-level short films for festival submission, advertisements for the university and external clients, an internship with WingNut films and other projects like live stream productions. Most recently I have been working as a freelance Filmmaker (primarily, though not solely, as an editor) for a variety of projects big and small where I put my all into giving each video and project a unique spin and try to bring humour and humanity to my work. I am proficient with every professional-level editing software and am great at problem-solving, troubleshooting and working through the many hiccups they can occasionally present. I have worked with many different codecs on many different projects such as short films, online commercials, promos & panel events. I have also worked in various other filmmaking roles such as producer and gaffer. This has given me a thorough understanding of all parts of the filmmaking process and the tools and software involved and I bring this understanding with me no matter which role I am doing on a production. I love to face challenges and solve problems and I have a lot of experience finding solutions to issues both technical and creative due to my knowledge and ability to find information online in places such as forums.

WORK EXPERIENCE

Freelance Editor/Crew Person (August 2023 - Present)

- Experience in a wide variety of projects of different scales in various roles
- Creative problem-solving and organization
- In-depth understanding of tools and software

Editorial Intern at WingNut Films (June - August 2022)

- Got experience in an industry-standard editorial department
- Organised, labelled, and found archival footage
- Viewed and sorted through footage to find specific moments

SKILLS

Avid Media Composer

DaVinci Resolve

Adobe Premiere Pro

Ability to Work in a Team

Full Licence

Budgeting

Final Cut Pro

Lighting

Camera Operator

EDUCATION

Master of Fine Arts (CP)

Victoria University of Wellington

Bachelor of Arts in Film & Media Studies

Victoria University of Wellington

FILM REEL - <https://youtu.be/AbJLddbSAi0>

REFERENCES - Available on Request

FILMOGRAPHY

EDITOR

- Stories in the Van (2024)

Short Docu-Web Series for Major Arc

- NZ First Videos (2023-24)

Various Videos/Visual Podcasts for Social Media

- The Reunion (2023)

MFA Final Project (made for festival submission) Short Film

- Bedbugs (2023)

MFA Final Project (made for festival submission) Short Film

- On Screen: Roles in the Screen Sector (2022)

Three-Part Live Lecture Series (for UNESCO City of Film)

- Victoria University Future Students (2022)

MFA Project (advertisement played on Victoria University's website)

- Alone Time (2022)

MFA Project (made for festival submission) Short Film

- A Crude World (2020)

Undergrad University Project Short Film

DIRECTOR

- Victoria University Future Students (2022)

Introduction Video for Victoria University

- Night on Earth (2021)

Undergrad University Project Short Film

- Muted (2018)

Short Film (played in multiple film festivals)

PRODUCER

- Maisie & John (2023)

MFA Final Project (made for festival submission) Short Film

LIGHTING

- Michael Cambell Doc - Gaffer

Short Doco for Sports Inc

- The Prince (2023) - Lx Assist

Independent Short (made for festival submission)

- Daisy Does Lunch (2023) - Lx Assist

Toi Whakaari Short Film (made for festival submission)

- Weta (2023) - Gaffer

Independent Short (made as proof of concept for feature film)

- Saint Margo (2023) - Gaffer

MFA Final Project (made for festival submission) Short Film

- On Screen: Roles in the Screen Sector (2022) - Gaffer

Three-Part Live Lecture Series (for UNESCO City of Film)

- Alone Time (2022) - Gaffer

MFA Project (made for festival submission) Short Film

- A Short Film About Love (2021) - Gaffer

Short Film (played in multiple film festivals)

- In Dreams (2020) - Best Boy Lighting

MFA Final Project (played in multiple film festivals) Short Film

- The Toilet God (2020) - Best Boy Lighting

MFA Final Project (played in multiple film festivals) Short Film

- Ruru (2020) - Best Boy Lighting

MFA Final Project (played in multiple film festivals) Short Film

- Ghar Jane Doe (2020) - Best Boy Lighting

MFA Final Project (played in multiple film festivals) Short Film

DIRECTOR OF PHOTOGRAPHY

- A Crude World (2020)

Undergrad University Project Short Film

- The Home (2020)

Undergrad University Project Short Film